STATS FOR EACH MINI_FIGURE

We want a stats window for each of the mini-figures to pop up. This needs to be compact, as it will overlay the screen but clear and simple for a young child to understand.

Name:_ _ _ _ _ _ _ _ _ _   (10 chars)
Trained Skills
              Driver
              Explosions / Demolition Expert
              Pilot
              Sailor
              Constructions Engineer
              Geologist.
D E P S C G or a mini –icon?

SKILLS LEVEL (1 to 3)
(This enables the unit to carry different amounts of tools)

CURRENT TOOLS (= skills level)
1. _____
2. _____
3. _____

HEALTH upto 100% when 0=dead

ENERGY (food restores this, when low=hungry)

CURRENT TASK THIS UNIT IS DOING.
Walking to….
Digging
Driving
Etc.